

2017-2018 Red Cedar League Rules
5-6 Boys/Girls Silver-Bronze Division

MHSAA rules except:

Ball: Intermediate sized (28.5 in.) ball.

Results: Results of all weekly games shall be emailed to your community coordinator so that the weekly standings maybe updated.

Game Time: Shall consist of (4) 8-minute quarters. A running clock shall occur whenever the score of the game has a difference of 20 points **and shall resume to normal after the score returns to a 15 point difference.**

Warm up time: Shall consist of the difference of the end of the previous game and the official start time of the next game. If no time is available a maximum of 3 minutes shall be used as warm-up time.

Divisions: Teams will be separated into geographical divisions.

Coaches: Two coaches shall be allowed on the bench during games. **Head coach should wear schools dark color shirt to be identified by officials.** Scorekeepers shall only keep the book and not serve as additional coaches. Teams not following this rule shall be assessed a technical foul and the team in violation will lose there right for a scorekeeper. The scorekeeper in violation shall be removed from the bench area to the opposite side of the gym.

Coaches Conduct: Public criticism of officials or players is unethical and will not be tolerated. The coach shall respect and support contest officials. The coach shall not indulge in conduct which would incite players or spectators against the officials.

Uniforms: Team uniforms may consist of T-shirts and a short with the **player's number on the front and back.**

Tournament: The League will conclude with a double elimination tournament. The top half of each division shall play in Silver I tournament and the bottom half of the divisions shall play in the Silver II tournament. Tie breakers shall be as follows: Head to head, points scored, flip of the coin. The division in case of odd teams shall be up to the director and all decisions shall be considered final.

Free Throw Line: 5th Grade will be three feet inside the regulation free throw line, and marked with a piece of tape. **Players will use the lower three block's and abandon the traditional high school block alignment. No double bonus!**

6th Grade will be from the normal regulation free throw line. **No double bonus!**

3-Second Rule: 6th grade games will observe the 3-second rule in the free throw lane, 4 seconds for 5th grade games.

Defense: Man-to-man or zone defenses are allowed, beginning at half-court. And may play zones and trap. It is recommended that most teams teach the fundamentals of man to man defense.

Pressing: Pressing is allowed only in the last 2 minutes of the game. This shall occur on the fly with no stoppage of play. Full court pressing must stop if you are a head by 15 points or more.

Free Throw Bonus: 1-and-1 after seven team fouls in a half, no double bonus.

Time Outs: Each coach will be granted two full (1 minute) timeouts per game and two (20 second) timeouts.

Overtime: In the event of a tied game at the end of a regulation time, a **2-minute overtime period** will be played after a one-minute break. Coaches will be allowed one more timeout. Further 2-minute overtimes will be played until the game is decided. Pressing is allowed

Ejections: If a player, coach or spectator is ejected from a contest they will be suspended from the next contest. A second offense shall result in removal from the league for the remainder of the season. The host site is responsible to report this to the league. Officials shall file an incident report to the host site. This shall be completed in 24 hours and turned in to the league director. ***If a player, coach or spectator is removed from any league tournament or league sponsored tournament the will not be eligible for the remainder of the tournament.***